

Katta Spiel

Critical Design and Engineering Practices — A hands-on exploration



In this workshop, we will collaboratively as well as individually explore what critical design and engineering practices could look like. We invite participants of any disciplinary background to join us in this exploration.

No particular design, engineering or theoretical knowledge is required. Only an open mind and an interest in think critically about technology and the world we live in.



Katta Spiel

Katta holds degrees in Media Culture (BA), Media Systems (BSc), Computer Science & Media (MSc) from the Bauhaus-Universität Weimar and Human Computer Interaction (PhD) from TU Wien. Their current research at the e-Media Research Lab at KU Leuven with Universität Wien looks at attitudes, desires and interests of neurodivergent youth concerning play with digital games.

Workshop Structure

- 10:00 Introduction of workshop/participants
Engaging with different notions of what it means to be critical
coffee break
- 11:15 Introduction of the Method
lunch break
- 13:00 Sketching against the Norm -
Hands-on exercises in groups
Presentation/discussion
coffee break
- 15:00 Structured Reflection on notion of critique with tokens from before.
What changed?
Guided Discussion: What does this mean for my future practice.
Debrief on how this all ties into the framework.
- 16:00 Finish

Thursday,
14. November 2019
10:00 – 16:00, Room 0420

University of Kassel,
ITeG- Research Center
for Information System Design,
Pfannkuchstraße 1,
34121 Kassel



Wissenschaftliches
Zentrum für
Informationstechnik
Gestaltung